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About This Game

Dan McPenrite's sister Merle has dropped off the grid without notice. Reports indicate that this is a fate she shares with countless others.

Set in the near future where virtual reality has become the ultimate escape to the dreariness and suffering of everyday life in a collapsing society you will use your wits, computer skills, and hacking ability to discover the mystery behind the recent disappearances. This investigation leads you to infiltrate her last known location where you become entangled in a conspiracy that spans both virtual and physical realities. Do you have what it takes to find your sister and help her before it is too late?

The initial concept of this game was created by a published author in the hacking world. The story has been written by Conor Kostick - Published Sci-Fi author and Historian.

Title: Terminal Hacker - Into the Deep
Genre: Adventure, Indie, Early Access
Developer:
SecuritySession.com
Publisher:
SecuritySession.com
Release Date: 30 Oct, 2015

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Minimum:

OS: Windows 7

Processor: TBD

Memory: 4 GB RAM

Storage: 3 GB available space

English







Got a stiffy. Seriously legendary.

These three marvellous levels take place during the last half of the Serious Sam 1: First Encounter campaign.

Specifically, right after you finish the level "Metropolis", play these three "Legend Of The Beast" campaign levels. Then when you are done those, move onto to "Alley Of The Sphinxes" from SS1HD:TFE, and finish the game.

You will get to kill enemies that were only found in SS1HD:TSE (Second Encounter), and you will get to use weapons that were only found in that game too.

It adds to the Serious Sam experience. Pick up the "Jewel Of The Nile" campaign for SS3:BF3 while you're at it.. A very good game. Really set the ground base for the Creeper World series. If you played Creeper World 3 first on steam, this is worth a buy if only to see how the series began.. a spin on the original. same game, different characters. playing two player with a friend is the best. let out your anger subtly

. I was getting a headache from the controls. I have to pass on this one. Maybe I'll come back sometime. Too many other games to play, plus these other games probably won't give me a headache.. This game is awesome if you like card games. Magic the Gathering and this one are both classics. Graphics are a bit old, but the game itself is still enjoyable. I played it a lot many years ago, and its just good to do it again.

If you have a bad/weak PC at your office, but still want to spend some time playing, while your boss is not looking, you should try this. Solitaire is nothing compared to this game.

AI is remarkable. Developers of new games should take this as an example.. This game was so pretty even tho the graphic on some rocks were dirty but over all i loved it <3 btw that creppy scream inside the cave scared the♥♥♥♥♥♥out of me. a pretty fun adventure/trading game. has a little bit of fun writing. there are some quality of life improvements that i would have liked to have but i got through the whole thing without them. idk if i would pay \$10 for this, i got it in a bundle so i for sure got my moneys worth and i would pay the \$2 its going for on the winter sale now.

Also Pedal-Olli 3D ist, für das was es sein will, gar nicht mal so scheiß.

Schade allerdings, dass die Zieljagd nur im ersten der 3 Level wirkliche Relevanz hat.

Nette Creditszene am Ende.. Truly an amazing game. I played the first Chibi Knight and I loved it. This game expands on everything the first game had and more. I am already playing through the game a second time and still loving it! One issue that I have is that there is some lag inside the game but that might be my own laptop xD. Overall this game is amazing and I would recommend it anyone who loves RPG's! If you haven't bought it already then you are missing out.

This game 10/10. I HAVE SAVED DAGGERDALE!!!!....and if I wasn't such an achievement ho I would have never bothered getting this game. Utter crap...plain and simple. Graphics are choppy, the music/sound could put Mozart to sleep, the gameplay is clunky, and as always, if you know how to stack (%'s) and AC right, you will never die in most cases. Sadly, the only achievement I have not made is 24 hours of gameplay...that easy...that sad.. Easily one of the the better Choice games. I was slow to get into it and not very impressed at first but here I am, having finished the game three times and still feeling like there is a ton of unexplored content. Well worth it's humble price.. I found this campaign to be long, interesting and fun.

I read complaints about not been given full briefings, but the point is to search find things for yourself. War not about just what your told. Secondly someone said that once complete you can't continue the grand campaign nikiwidd wrote a patch to allow core to continue onto 43 east, also wrote in uber rudel stuka upgrade in oxford to:

<http://www.slitherine.com/forum/viewtopic.php?f=121&t=68018>

I would recommend this add on as it really was nice change.. Again like previous two parts it is a S-F action shooter with 3d isometric view. A bit odd camera movement but You can be used to that. Third game of trilogy. but I can't say that is a sequel. It's more like one game splitted into three parts. Developers could create some explanation in script for You to loose all Your gear twice during the game, but they went the easy way and cut the game into three pieces and sell them separately, but this is one game. Five levels of some running and shooting in another broken ship - trying to stay alive. Took me around 9 hours to finish it in middle difficulty level. There are problems with some achievements now, because multiplayer co-op is pretty much dead now.

Actually there are some new things comparing with Impact and Assault:

- There are some parts that camera view in game change and You can't do anything about it, just finish that part to get back access to camera rotation. I didn't like these parts very much.

- There are some new enemies (I'm not counting bosses which are different in each part of the game).

- There are some new cool weapons.

Game itself is not bad, but it should be released as one, not three.. u change floors. As a Darkfall player i picked the combat up fast and its really fun.

Go through the tutorial get your bindings sorted and be patient to be competitive there will be a learner curve for new players.

Props for the combat feel makes a nice change to alot of the other indie games out there where its just non existent.

Good Job

Dave Bizzle

.I personally had troubles with the game, but the developers got back to me ASAP ad made it all good. That was the only hiccup. Amazing customer service by them, great concept of a game. It is worth a try for sure.. dont like it when i play it i get bored instantly and dont really wanna play it anymore

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